WEB & UX DESIGN LEVEL 6
YOOBEE BEST PRACTICE DOCUMENT
UNIFIED MODELING LANGUAGE (UML)

This document is referred in the Grading Criteria (rubrics) and contains industry standard best practice.
You are highly encouraged to follow these practices and incorporate them in the assessments in order to produce high quality work and achieve competency or higher grades in this course.

When creating UML diagrams in the planning stage for a web project at Yoobee School of Design, you should:

- Aim to provide structure for problem solving

- Choose appropriate diagrams and elements

- Keep diagrams relevant and leave out trivial details

- Ensure you UML diagram is easily understandable. If a diagram becomes large or overly complex, see if it can be simplified or broken into separate diagrams

- Get feedback from your teammates and tutor and make required changes to the UML design before development

- Adhere to UML modelling naming conventions

- Maintain a consistent and symmetrical layout

- Always give headings to your diagrams

- Avoid crossing lines

- Use online diagramming software

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