WEB & UX DESIGN LEVEL 6

YOOBEE BEST PRACTICE DOCUMENT

VERSION CONTROL

This document is referred in the Grading Criteria (rubrics) and contains industry standard best practice. You are highly encouraged to follow these practices and incorporate them in the assessments in order to produce high quality work and achieve competency or higher grades in this course.

When using version control for a web project at Yoobee School of Design, you should:

- × Back up elsewhere (especially when getting started with Git)
- × Avoid working directly on the master branch. Use a separate branch called "dev" for merging features and bug fixes into. When the dev branch is fully tested and stable, it can be merged into the master branch.
- × Make commits of small logical complete units
- × Commit early and often, perfect later, publish once
- × Write good commit messages
- × Test thoroughly before committing
- × Use a branching strategy to prevent mixing up different lines of development
- × Follow a style guide of an existing project or create one for a new project
- × Review the CONTRIBUTING.MD file associated with an existing project or create one for a new project
- × Look at existing pull requests and issues to make sure that you aren't duplicating effort

Collaborative version control

- × Agree on workflow
- × Keep to your own unit of work
- × Decide who is allowed to publish to the master repository
- × Use a branching strategy to prevent mixing up different lines of development
- × Keep to a naming convention for branches. For example: "name/feature/short-description" would be a naming convention for a following branch called "bob/contact-us/contact-form"
- × Engage in peer review for prospective changes
- × Consider using a pull request template

